

6. VEXnet Joystick Calibration Procedure:

- a. When using the 276-2245 VEXnet USB Key (black), the Joystick must be linked to the Microcontroller using the Keys. When using the 376-3245 VEXnet Key 2.0 (white), the Microcontroller must be turned off.
- b. Hold the "6U" Back Switch depressed.
- c. While the "6U" Back Switch is depressed, use a small Allen Wrench (1/16" or smaller) or similar small straight tool to depress and hold the CONFIG Switch.
- d. Hold both Switches depressed until you see the Joystick LED Flash red and green – you can now release both Switches.
 - There is a 10 second time limit to complete the following steps 5 and 6.
- e. Move both Analog Joysticks to the maximum position desired in all 4 directions – Up, Back, Left, and Right.
 - If a movement is not detected in all 4 directions, a timeout will occur after about 10 seconds and the Calibration Mode will be discontinued and the VEXnet LED will briefly flash red.
 - The Joystick LED will continue to flash red and green during the calibration process.
- f. After movement is detected in all 4 directions, the Joystick LED will be ON and solid green.
 - To save the calibration, depress and release the "8U" top button.
 - If the calibration is accepted and saved, the Joystick LED will start flashing fast green for a few seconds.
 - If the calibration is not saved, a timeout will occur after about 10 seconds and the Calibration Mode will be discontinued and the VEXnet LED will briefly flash red.
 - To cancel the calibration, depress and release the "7U" top button. The Calibration Mode will be discontinued and the VEXnet LED will briefly flash red.
 - If the Calibration Mode is discontinued or saved, the Joystick LEDs will resume their normal function after the VEXnet LED briefly flashes.
- g. If Joystick Master Firmware is downloaded into the Joystick, the Joystick will need to be recalibrated.

